Continuous Assessment #1 GUI programming in C#

**Due Date : Tuesday 1pm March 10th 2015 Group A, B Digital Media**

**Group A, B, C Software1**

You are required to complete the following assessment and present and explain the code to me during our lab time.

10% will be deducted for every day that assessment is late.

**Zero marks will be awarded to any student who**

* **Copies code directly from another student**
* **A student who allows their code to be copied**

**Assessment:**

In the game Rock, Paper, Scissors two players simultaneously chose one of three options: rock, paper or scissors. If both players chose the same option, then the results is a tie. However if they chose differently, the winner is determined as follows:

* Rock beats scissors, because a rock can break a pair of scissors
* Scissors beats paper, because scissors can cut paper
* Paper beats rock, because a piece of paper can cover a rock

Create a GUI application in which the user can play Rock, Paper, Scissors.

Enhance the application by adding a **Quit** button showing overall score Computer Vs Human

You may upload your code to Moodle on or before March 10th.